

TABLETOP SQUADRON

SUMMARY SEASON ONE and INTERSTITIALS

**A long time ago, in a galaxy far,
far away. . . .**

Four outcasts are recruited by an unknown benefactor for a job. Karma, a Nautloan bounty hunter who is getting back in the game after raising twins. Sabos, a Togrutan colonist who is impersonating a politician. Tink, a Gigoran slicer with a penchant for odd behavior. And Xianna, a Twi'lek thief who enjoys party drugs a little too much. Each are given individual tasks to complete before being led to a meeting room, where they receive information of their job.

A mysterious man, appearing by hologram, asks them to deliver a piece of equipment in return for a hefty sum of credits. They are told to head to the outskirts planet of Unroola Dawn, but the meeting is cut short by stormtroopers and the newly combined crew must escape to the ship being provided for them, The Afternoon Delight. With almost no information the crew sets course for their destination.

After a close call with some trees, the crew lands at Outpost 4 on Unroola Dawn and they begin to scout the town for their supposed contact. They discover that Regional Governor Falx Urnstatd is the person they are looking for. However, because their initial meeting with their benefactor, who they learn is called Sentinel, was interrupted the crew did not receive anything to trade or pay for the cargo they are picking up. Falx sends them on a mission to capture and return two Imperial deserters. After a violent confrontation where one of the deserters is killed by dangerous wildlife, the crew decides to let the other get away, faking his death in the process.

When the crew returns from their mission they discover that Falx has scraped together blackmail on two of them; that Sabos made a fake deal with another Outpost to scam

them, and that Xianna seduced a regional governor and his wife in order to steal from them. Falx gives them a locked briefcase to drop-off and deliver before continuing with their primary job of delivering a different case which holds an item Falx calls The Stonebreaker.

After leaving Unroola Dawn Sentinel contacts them by holo again. He informs them of the first half of their mission plan. They must travel to Ithor, a planet under Imperial blockade. There, they will deliver the Stonebreaker, then meet with a contact who will give them the rest of the plan as well as items to accomplish it.

The drop-off Falx arranged turns out to be a setup, with the locked briefcase being empty. The crew fight their way out of the tangle, against a Captain Quiggle and his crew of the ship Tallahassee Quagmire, with some members taking damage, and then head to Ithor to deliver their main cargo.

The crew pretends to be an Imperial ship with an officer onboard in order to get past the blockade on Ithor. Once on the Herdship, a floating city, the crew must keep up Imperial appearances and disguise Karma in a cloak to pass her off as a Sith Lord. They meet with The Oracle, an Ithroian elder who they deliver the Stonebreaker to. After this meeting they head to a bar, The Gooberfish, to meet their contact.

This informant, Felton Mox, turns out to be a bounty Karma has turned in recently. He gives them a grey container with an unknown weapon inside it, and tells them the rest of their mission is to break the blockade by destroying one of the Galactic ships. They also learn that he lost an additional item he was supposed to give them in a gambling game. The crew heads to the casino where they must win against Kettle, a Geonosian gangster Sabos has met before, who is also known as The Queen. Xianna manages to beat her in sabacc

and wins back the Rancor Protocol, all while flirting with a waitress Twi'lek and managing the oddities of Tink and Sabos.

Xianna and Sabos commit acts of vandalism so that Karma can arrest them and have a pretense to board the Imperial Super Star Destroyer Vengeance. Once aboard Karma turns over Xianna and Sabos as bounties. The two begin their journey to the brig, escorted by a group of stormtroopers. Tink sneaks off to find a computer bay with the mysterious box, and Karma and Felton fly off to a safe distance to wait. Tink uploads the Rancor Protocol into the ship's systems. Xianna initiates an escape from their captors and a fight breaks out. Tink, trying to be helpful, opens an airlock that sucks the troopers into space, but also causes Xianna to sustain a critical foot injury.

The three meet back up and find a central air vent to open the grey container into. Inside is some sort of genetically modified creature that is heavily pregnant. The thing is released into the depths of the destroyer and they head back to the ship bay to be picked up by Karma. The crew returns to the Herdship and wait for this creature to do its job.

After an uncomfortably long time the ISSD Vengeance begins to be destroyed from the inside out. In retaliation the other ships in the blockade begin to bombard the Herdship with heavy laser fire. It becomes obvious the Herdship will not survive and people begin to flee. The crew scrambles to get to the ship with Karma, Tink, and Xianna making it. Sabos is killed by the laser fire before the ship can reach him and the remaining crew barely manages to escape.

The crew, now down a member, heads to mysterious coordinates to finally meet Sentinel. Upon meeting him they piece together that he is a former Jedi who was heavily injured in Order 66 at the end of the Clone Wars and is now working alongside the rebellion. Their meeting is interrupted by Falx, who once again blackmails them into a job on Mustafar.

Once on Mustafar the crew learns they are attending a party with the goal of preventing Falx from being assassinated. Their job is complicated by a marshal trying to track down Xianna, and an Imperial Security bureau agent looking for Tink. Things are even further complicated when the lights go out and a Governor Siplin is murdered in the middle of the room. Xianna fears she might be implicated because this was the governor she had seduced to steal from. Tink has a run in with the ISB agent's droid and learns the Rancor Protocol is unstable. Xianna sees the Twi'lek from the Ithorian casino, but is unable to talk to her. The party ends with the discovery that Falx set the whole thing up and he had murdered Silpin. A firefight ensues which allows Karma to extract her two other crew members, and also allows Falx to escape, unbeknownst to them.

The crew of the Afternoon Delight is told by their mysterious benefactor, Sentinel, that he's found a fourth team member to fill the gap the recently deceased Sabos has left. This new member, an assassin droid, must be collected before anyone else can claim him. The crew rushes to Engebo V pick up their new team member, but find that a group of Black Sun members beat them. After a firefight, with Tink taking heavy injuries, the crew finds the offline droid and loads him onto the ship.

However, due to an equipment malfunction the crew can't leave the planet and must head to a nearby city for repairs and upgrades. From there the crew splits up. Karma organizes the ship repairs and heads to the law office to look for bounties to complete in their downtime. Xianna and Tink go to the doctors to fix Tink's injured knee and to finally have a professional look at Xianna's toes, some of which end up being amputated.

Xianna convinces Tink to skip meeting back up with Karma in order to buy drugs. After that they all meet back up and look for places to get information on the bounties Karma found. Xianna gets them into an underground market and they split up. Xianna and Tink end up at an illegal fighting ring where Xianna enrolls Tink into a match and places bets on him. Meanwhile Karma heads to the bar and starts chatting with patrons for

information. She finds Nolaa, the Twi'lek from the casino on the herdship on Ithor. Karma gains some valuable knowledge about their bounties and meets back up with Xianna and the two watch Tink fight against a Wookiee. He wins and Xianna collects her winnings.

The crew heads out to collect the first bounty, the Slippery Nerfs, who have been stealing nerfs. They find the outlaws and through gunfire and speeder accidents the bandits all die. The crew treks back to town to collect the bounties on them. On their walk back to the Bed and Breakfast they're staying at Tink is kidnapped. However, Karma and Xianna don't see this happen. Xianna goes to bed and Karma goes out to search for him. Karma discovers he was kidnapped by one of the other bounties, the Green Gregarious Gigorans (Triple G).

Karma and Xianna wait for the ship to be repaired before rescuing their friend. While they wait Tink gets told he's now a part of the gang by Web-Web, a blue gungan. Web-Web says Tink will be joining them on their next mission, commandeering and raiding a Mon Cal cruiser. Tink, not left with much choice, agrees and they head out. The Triple G's split up, and Tink and Web-Web start exploring.

Karma and Xianna board the same Mon Cal cruiser at a different section and begin making their way towards Tink. Xianna is distracted by a vault and starts looting before getting locked in the room. Once free the two resume their journey to find Tink. Meanwhile the Triple G's capture the bridge and begin raiding the cargo holds. Tink and Web-Web join up with their compatriots on the bridge. Xianna and Karma make it to just outside the bridge before Stormtroopers show up and join them in the fight to take down the Triple G's. Web-Web manages to escape into the vents while the rest of their crew are killed and captured. Xianna takes a hovercart filled with deposit boxes and places the captured Gigorans on top in order to sneak the stolen cargo past the troopers.

Back on planet Karma collects the money from the bounties on the outlaws they had captured. Tink and Karma trade in for some upgraded weapons. Xianna ends up running into Nolaa after selling some of the items she stole from the cruiser, and after chatting invites her back to her room for what Xianna refers to as a date.

Now reunited, restocked, and repaired the crew sets off. Once in space they repair the droid, installing the Rancor Protocol into him in the process. They learn his name is HK-67 and Xianna nicknames him Hank. Sentinel gives them their next mission, to recruit members for a secondary squad to work alongside them. Their first stop is to recruit Valorissia, a rogue engineer. When they get to her, Val and Tink have a friendly fistfight that Xianna bets on and surreptitiously causes Tink to lose in order to win. Val agrees to join Sentinel's team, but they must first help her steal a prototype power source from an Imperial research center.

The crew infiltrates the research center and must get past numerous storm troopers and security measures to get into the underground vault the power source is kept in. Val, split from the rest of the group, runs into Mills, an officer from Unroola Dawn, and immediately knocks him unconscious. Mills is hidden in the air duct the crew came in. Once down in the vault, with heavy help from HK, the crew gets past two Clone War era Super Battle Droids to retrieve the power source. They run into Mills once again on the way out and are able to convince him they're there for legitimate reasons. The crew returns to Val's base and she agrees to work for Sentinel and the crew leaves.

The Afternoon Delight heads to the planet Sesid to a beachside resort while they wait for a contact to arrive and give them their next mission. They discover a Loth-rat has snuck aboard and is living in the shag carpet and vents. When they arrive at the resort the crew takes a much-needed vacation. They lounge at the swim up pool bars, take advantage of the buffet and room service, and win a volleyball tournament. Tink hacks the resort servers to send the bill to Falx. Xianna asks Nolaa if they are dating, and they agree that they are. The crew has a brief shootout with some Black Sun members and afterwards they collect the bounty on them.

The contact for the crew's next mission arrives and turns out to be Tiny of the Tallahassee Quagmire, the ship previous captained by the pirate Quiggle. Xianna and Tink manage to

lock themselves in a small trap meant to deter thieves. They are left there for sometime to teach them a lesson.

The crew travels to the city of Sart aboard the Tallahassee Quagmire. Their mission is to assist the Rebellion militia in ending the Empire's siege against the city and recruit their point person for Sentinel's other team. Because of special shielding over the city the crew must be sent down in drop pods. However, the airdrop goes haywire and the pods end up scattered across town. Tink, Xianna, Karma, and HK-67 must traverse the war-torn city to meet up with each other. They find their point person, Neato, an orange Rodian mercenary known for his old holo-movies. Neato is working with a Rebel outpost and enlists the Crew to strategically bomb key Empire holdings.

Tink and Neato, along with two soldiers, team up to attack the communications base. After travelling across town and infiltrating the base, they make their way to the computer bank and Tink hacks into the systems while the rest of the team holds off troopers. Tink sends out disruptive messages, takes down communications, and wipes all traces of his actions. But trooper reinforcements pin them down.

Meanwhile, Karma, HK, Xianna and two other rebel soldiers group together to sneak past stormtrooper patrols to place detonators on the large artillery cannons that are floating in the bay. At the beach Xianna and the two soldiers begin their swim to the cannons while HK and Karma lay down suppressing fire. Xianna's team places the detonators and start to head back, but Xianna almost drowns due to a faulty rebreather. Once back on the beach Xianna's team and HK head off to rescue Tink and Neato while Karma stays to continue taking out troopers. With Tink and Neato rescued, everyone regroups and takes out the remaining forces. The crew is able to convince Neato to join Sentinel's other group, Beta Squad.

The group treks outside of town and uses special "stratopacks" to rocket up into atmosphere and are picked up by the Tallahassee Quagmire. They are dropped off at the Afternoon Delight where they are given their next mission. Sentinel gives them a large

stipend to attend a fashion show and auction to bid on a valuable Jedi artifact, the Heartbreaker Robe.

At the auction the crew learns the Robe has been heavily altered to be a very skimpy thong and half-cape set. They use their stipend to place large bids on the Heartbreaker Robe but at the very last second, they are massively outbid by a protocol droid. The items are immediately packaged and shipped away, preventing the crew from sneaking into the back to steal them. Instead, they team up with one of the other auction attendees, a Chiss person named Illith Utena Hatake, to track down where the Robe was sent and steal it from that location. They travel together on the *Afternoon Delight* where they talk about their childhood traumas, sit in the hot tub, and search for Creamsicle, the Loth-Rat. When they arrive at the moon of Chandrila II, where the Robe was sent, it appears the mobster Kettle is building a Jedi and Old Republic themed park. The crew fights a rogue animatronic beast while stealing the Heartbreaker out of its case. Xianna places the IOU slip she once won from Kettle into the Robe's case. Illith then betrays them by taking the Robe for themselves and fleeing in a get-away ship.

The crew has some down time on the ship and Xianna takes this opportunity to befriend Creamsicle and train her to steal credit sticks. Tink hacks into a datapad that Illith left behind and just begins to find information before Sentinel abruptly calls them. He informs them that the planet Alderaan has been destroyed and that the crew is being assigned a mission critical to the rebellion's efforts. The crew heads to a small island on a planet and meet a point person who works for Sentinel. They learn they will be working alongside Sentinel's other team, Beta Squad, which they know has Neato and Val along with a few unknown members. They must infiltrate the main structure of the Empire-contracted Fondor Shipyards. There they must find the main computers, and delete plans for a mysterious project from all servers. Beta Squad will then destroy the massive structure.

The *Afternoon Delight* stealthily makes its way into the shipyard and docks into an airlock. The crew is immediately met with troopers that they take down with the help of HK's suppressing fire. They start heading towards the computer banks but encounter

more troopers and take cover in a cafeteria. Tink and Beta Squad members coordinate over comms to slice into systems and Karma finds two of the voices familiar but doesn't have time to dwell on it. Once past the troopers the crew gets to the server room, but is attacked right outside it by an Anselmi woman. Tink receives a grievous injury to his left leg. Karma and HK defeat the assailer and the group continues. Karma learns her twin sons, Jet and Juke, are on Beta Squad, and Tink begins to delete files, including a possible diary of one Darth Vader. Large explosions begin and the crew starts their return to their ship.

The crew lands back on the small island along with Beta Squad. Karma reunites with her children, Neato and Xianna take some glitterstim together, and Tink asks Val out, but she declines. Everyone receives a large payout and their own small ship so that they can all independently lay low for a while.

Everyone says their goodbyes and flies away separately.

End of Season One.

Post Season One Interstitial Episodes...

XIANNA

Xianna is contacted by Falx Urnstatd, about a month after the end of season 1, who hires her for a job. She is paired up with Mal, a Zabrack hacker. The two are asked to visit a scrapyard on Tatooine that has a suspicious amount of security to steal ship fuel and find new underworld contacts for Falx and to cause as much damage as possible. Falx, with his accounts still frozen by the Empire, has no money so their payment will be whatever they can take during the mission. Mal and Xianna agree to this "BB&E" (breaking, breaking, and entering) but both are somewhat wary that Falx will betray them.

The two take one of Mal's ships to travel to the scrapyard out in the dunes. Once they stealth into the facility, the two split up. Xianna persuades the droids to revolt against their

owners, who have clearly been neglecting the them. Convinced that this scrapyard is a front for something illegal, she searches an office and finds a hidden entrance. Down a ladder, Xianna finds a drug lab and begins to loot. A Devaronian man interrupts her and a fight ensues, with Xianna managing to down him. She sees a computer and downloads its files onto a drive, knowing full well that sketchy software is being downloaded as well. She steals a few more things before finding weird experimental drug vials and taking a few.

During this the droids have started a full riot, with some droids pro-uprising and some against it. Mal evades the chaos and loads a vehicle they found up with fuel cells and a ship engine. The droids continue to create destruction, including explosions in the outer walls. Xianna finds Mal and a disillusioned droid and the group absconds with their haul. Mal drives their ship back into town while Xianna takes the stolen vehicle. During the drive, Xianna tells the droid, that she has been couch surfing at various people's places and that she is on the rocks with her girlfriend, maybe ex-girlfriend, Nolaa. There was an issue over Nolaa asking Xianna to move in, or at least leave a toothbrush on Nolaa's ship. However, Xianna dismissed this for many reasons and started a fight.

Mal and Xianna meet back with Falx and deliver the goods, including the drive with possible spyware that they assure Falx is totally safe. Everyone leaves, with the droid going with Mal.

KARMA

Karma has been staying on Corellia when Kettle brings her in for a job. One of Kettle's underlings, Stiro Kuwe, a human man with heavy facial scarring, will be joining Karma on the mission. Their job is to steal a large payout from Serres Super Structure, a megacontractor that works with the Empire. Kettle offers Karma extremely valuable abyss sea-dragon scales as payment.

They start out to find someone at the company who will easily spill secrets. At a bar Stiro chats up a Serres employee, Dianna, and uses a confidence show to gain her trust. After an overnight visit Stiro meets back up with Karma where he tells her that he's found them a mark, Dianna's boss, Cord Trustbuilder. Stiro was also able to schedule a meeting with Cord later that day.

In their meeting Stiro effortlessly smooth-talks Cord, and is able to sway him into betting massive amounts on the Inaugural Circuit. This upcoming pod race is technically illegal, but

widely publicized with the hopes that it will convince people to push for pod racing to be reinstated. Stiro implies that he and Karma are connected to Black Sun, and that they have fixed the race by buying the pit crews so that the winner is Toonba, a holo-drama actor who races more for notoriety than anything else.

Morning of the race Stiro and Karma arrive at the track as the racers are prepping. Flashback to the night before where Stiro plans to pose as a distraught employee who will claim that he saw the pit crew of Kelbit Fizz messing with another pod. During this commotion, Karma will sabotage the pod of famous semi-retired racer Sebulba and then act suspicious near other racers' pods. During this discussion Stiro talks about his childhood on the streets of Corellia and how Kettle took him in after he was attacked and mutilated by other street children. He saw how she cared about her community despite her illegal activities.

Back at the race the pair enact their plan. After they finish the two blend into the crowd and the race begins. Sebulba's pod breaks down partway into the first lap. After the first lap Kelbit Fizz pulls in for a pit stop, but his pit crew has all been detained so he can't restart his pod. Once Trustbuilder's bet has been placed he calls Stiro, who vamps for some time before telling Cord that he's been played. Right then a previously unnamed child racer wins, and Toonba coming in 3rd.

Most of the money Stiro has won Kettle is redistributed amongst the neighborhood and other communities.

TINK

Tink, in the three months since the end of season 1, has been collecting figurines and gotten an awkward haircut. He has also had his left leg replaced with a mechanical one that he "bedazzled". He is recruited to solve the mysterious happenings at a ballet theater. At the theater he meets the lead dancer, Azul, a Mirialan, and is witness to some of the sabotage that has been befalling this troupe: lights reprogrammed to spell curse words all over the stage. Azul brings Tink up to the lighting booth where they bond over placing silly bets. Tink begins to investigate the computers when a sandbag is cut in an attempt to hit Selona, the pink Twi'lek secondary dancer, and in the shadows of the catwalks they see a mysterious figure.

Azul and Tink run down to the stage and up into the rafters after this phantom. They collide and don't reach their quarry, but see a piece of flimsy left on the gangplank. They place bets on if it's a bomb or not. It was not a bomb, just a note that informs them that the theater is doomed if they don't dance the Phantom's ballet. They theorize who this person is and head back to the main stage.

The next morning the other dancers tell them that Selona hasn't shown up for rehearsal, but was last seen in her dressing room. The two go backstage to investigate and spend some time gossiping about Selona before going into her dressing room. The room has been jostled around and it appears that she was kidnapped. Tink spots an unusual wall decoration and activates a secret mechanic that opens a mirror to reveal a hallway. At the end of the hallway they find the Phantom, in a black cape, covered in pieces of tech, and he welcomes them to his Labyrinth. He traps the two in a maze of mirrors, but they are able to get out after some time. They read through the ballet and listen to some of the music. It's not good, but Azul says they'll rehearse it to placate the Phantom. However, the Phantom shoots Selona when she criticizes the ballet, and so Tink and Azul attack him. They discover he is actually a protocol droid and knock him offline.

The ballet troupe is able to put on their original performance and Tink makes his dance premier.

HK-67

HK-67 has traveled to the capital city of Naboo for a job. He is to assassinate a Moff who will be featured in a parade, that keeps getting delayed. Kessek, a Trandoshan mercenary who is after the same target, is separately scoping out the parade. The parade route is changed last minute and Hank must find a new spot a few blocks over. When he heads up to the roof of a new building to set up a sniping spot he can see that the Moff and Naboo's Queen have switched floats and the Moff is now behind a shield. At this point he runs into Kessek. After a short scuffle they decide to team up with the agreement that HK will get the kill shot and Kessek will get the payout. The two are interrupted by storm troopers looking for a place to take a smoke break and the assassins must take them out before reinforcements are called.

The two decide their spot is no longer safe, and that they probably won't be able to shoot through the shield from range anyways. They head down to the street and wait in the crowd for the parade floats to pass. As the Moff's float draws closer HK is distracted by Xianna

calling him to ask for relationship advice on her commitment issues. Kessek takes a shot at a float in front of the Moff's to cause a distraction. Troopers surround the area and a shootout ensues. HK is severely damaged and the floats are steered away. Kessek is able to pull HK to safety and they patch themselves up. The two get across town to the royal palace where the Moff will be giving a speech.

They sneak into the 3rd floor of an empty department building to assess the situation. It's discovered that the Queen is actually giving the speech, a light shield is up, and a senator is standing in front of the Moff. They set up to shoot consecutively, with Kessek downing the senator and then HK killing the Moff. The two pack up and disperse into the crowd.

At the payment exchange HK and Kessek learn that they were both hired by the same person, a Chiss man named Grazy'arbad'askufuku or "Yarbada", and given different rates. Kessek negotiates a new payout for herself before everyone parts ways.