Tabletop Squadron

SUMMARY EPISODE 39 to EPISODE 52

A long time ago, in a galaxy far,

far away. . . .

The crew travels to the city of Sart aboard the Tallahassee Quagmire. Their mission is to assist the Rebellion militia in ending the Empire’s siege against the city and recruit their point person for Sentinel’s other team. Because of special shielding over the city the crew must be sent down in drop pods. However, the airdrop goes haywire and the pods end up scattered across town. Tink, Xianna, Karma, and HK-67 must traverse the war-torn city to meet up with each other. They find their point person, Neato, an orange Rodian mercenary known for his old holo-movies. Neato is working with a Rebel outpost and enlists the Crew to strategically bomb key Empire holdings.

Tink and Neato, along with two soldiers, team up to attack the communications base. After travelling across town and infiltrating the base, they make their way to the computers bank and Tink hacks into the systems while the rest of the team holds off troopers. Tinks sends out disruptive messages, takes down communications, and wipes all traces of his actions. But trooper reinforcements pin them down.

Meanwhile, Karma, HK, Xianna and two other rebel soldiers group together to sneak past stormtrooper patrols to place detonators on the large artillery cannons that are floating in the bay. At the beach Xianna and the two soldiers begin their swim to the cannons while HK and Karma lay down suppressing fire. Xianna’s team places the detonators and start to head back, but Xianna almost drowns due to a faulty rebreather. Once back on the beach Xianna’s team and HK head off to rescue Tink and Neato while Karma stays to continue taking out troopers. With Tink and Neato rescued, everyone regroups and takes out the remaining forces. The crew is able to convince Neato to join Sentinel’s other group, Beta Squad.

The group treks outside of town and uses special “stratopacks” to rocket up into atmosphere and are picked up by the Tallahassee Quagmire. They are dropped off at the Afternoon Delight where they are given their next mission. Sentinel gives them a large stipend to attend a fashion show and auction to bid on a valuable Jedi artifact, the Heartbreaker Robe.

At the auction the crew learns the Robe has been heavily altered to be a very skimpy thong and half-cape set. They use their stipend to place large bids on the Heartbreaker Robe but at the very last second, they are massively outbid by a protocol droid. The items are immediately packaged and shipped away, preventing the crew from sneaking into the back to steal them. Instead, they team up with one of the other auction attendees, a Chiss person named Illith Utena Hatake, to track down where the Robe was sent and steal it from that location. They travel together on the Afternoon Delight where they talk about their childhood traumas, sit in the hot tub, and search for Creamsicle, the Loth-Rat. When they arrive at the moon of Chandrila II, where the Robe was sent, it appears the mobster Kettle is building a Jedi and Old Republic themed park. The crew fights a rogue animatronic beast while stealing the Heartbreaker out of its case. Xianna places the IOU slip she once won from Kettle into the Robe’s case. Illith then betrays them by taking the Robe for themselves and fleeing in a get-away ship.

The crew has some down time on the ship and Xianna takes this opportunity to befriend Creamsicle and train her to steal credit sticks. Tink hacks into a datapad that Illith left behind and just begins to find information before Sentinel abruptly calls them. He informs them that the planet Alderaan has been destroyed and that the crew is being assigned a mission critical to the rebellion’s efforts. The crew heads to a small island on a planet and meet a point person who works for Sentinel. They learn they will be working alongside Sentinel’s other team, Beta Squad, which they know has Neato and Val along with a few unknown members. They must infiltrate the main structure of the Empire-contracted Fondor Shipyards. There they must find the main computers, and delete plans for a mysterious project from all servers. Beta Squad will then destroy the massive structure.

The Afternoon Delight stealthily makes its way into the shipyard and docks into an airlock. The crew is immediately met with troopers that they take down with the help of HK’s suppressing fire. They start heading towards the computer banks but encounter more troopers and take cover in a cafeteria. Tink and Beta Squad members coordinate over comms to slice into systems and Karma finds two of the voices familiar but doesn’t have time to dwell on it. Once past the troopers the crew gets to the server room, but is attacked right outside it by an Anselmi woman. Tink receives a grievous injury to his left leg. Karma and HK defeat the assailer and the group continues. Karma learns her twin sons, Jet and Juke, are on Beta Squad, and Tink begins to delete files, including a possible diary of one Darth Vader. Large explosions begin and the crew starts returns to their ship.

The crew lands back on the small island along with Beta Squad. Karma reunites with her children, Neato and Xianna take some glitterstim together, and Tink asks Val out, but she declines. Everyone receives a large payout and their own small ship so that they can all independently lay low for a while.

Everyone says their goodbyes and flies away separately.